	Term One	Term Two	Term Three	Term Four	Term Five	Term Six
	THE ROMANS		THE AMERICAS		ADVENTURERS	
Topic	Romans	Volcanoes & Mountains	North America	South America	Settlements	Anglo Saxons and Scots
Mini projects	Life in Roman times Presentation about Romans	Understanding volcanoes Creations of volcanoes – showcase with music composed to accompany	Understanding Maps Overview of N America Earthquake alarms	Overview of S America Henri Rousseau – rainforest scenes	Anglo Saxon England and places	Sources Sutton Hoo
Objectives covered	_History_ Roman Empire & impact on Britain -infrastructure -roads, towns -religion -London Sequence several artefacts & events on timeline Understand more complex terms eg BC, AD Ask valid, open-ended questions Identify increasing range of ways to find out answers Identify key features and events of time studied Use evidence to reconstruct life in time studied Identify primary & secondary sources Use visual and written sources as well as text books, internet Use a range of sources to build up a picture of a past event Understand why some sources don't exist for time periods eg technological advances	_Geography_ Use range of topic-specific geographical terms related to mountains, volcanoes Understand key aspects of mountains & volcanoes Use letter/number coordinates to locate features on a map Measure straight line distances on a plan Use 4 compass points to follow & give directions Use 8 compass points to follow directions Know why a key is needed. Use OS symbols in key. _Art_ Create molds out of clay/plasticine Plaster cast with molds Experiment with different effects and textures including different thickness of paint, scratches & splashes Mix primary and secondary colours and use shades to closely match colours of objects	_Geography_ Study human & geographical features of small area in N America On a world map, locate areas environmental regions, countries & major cities in N America. Understand key aspects of earthquakes & climate zones. Explore distribution of natural resources eg minerals (N America) in relation to settlement sites. Use range of topic-specific geographical terms related to earthquakes, biomes & vegetation belts and climate zones Find & recognise places on maps of different scales Understand the significance of Arctic & Antarctic circles _DT_ Analyse a range of existing products to say what elements they will utilise in own design & why and what they will change & why Develop class design criteria to inform design of innovative, functional products Generate ideas and communicate these through discussion and cross-sectional & exploded diagrams	_Geography_ Study human & geographical features of small area in S America On a world map, locate areas environmental regions, countries & major cities in S America. Compare a region of the UK with a region in S America with distinct differences Understand key aspects of climate zones. Explore distribution of natural resources eg key rivers & vegetation belts/biomes (S America) in relation to settlement sites. Use range of topic-specific geographical terms related to earthquakes, biomes& vegetation belts and climate zones Find & recognise places on maps of different scales _Art_ Explore space by overlapping objects eg foreground and background. Develop close observation. Learn about great artists, architects & designers in history, researching processes and how these were used in the finished product. Mix primary and secondary colours and use shades to closely match colours of objects	_Geography_ Investigate types of settlements in Viking, Saxon Britain. Plan a class geographical enquiry Communicate findings in ways appropriate to the task Analyse evidence and draw conclusions Follow a route on a map on a trip Use letter/number coordinates to locate features on a map Measure straight line distances on a plan Use 4 compass points to follow & give directions Use 8 compass points to follow directions Draw sketch maps of short routes experienced, with features in correct order. Make simple scale drawing Know why a key is needed. Use OS symbols in key. _Computing_ Upload photographs onto a computer, creating and editing an album. Name album.	_History_ Britain's settlements by Anglo-Saxons & Scots -settlement and daily life Understand why some sources don't exist for time periods eg technological advances Begin to evaluate the usefulness of different sources for a range of purposes Use a range of sources to build up a picture of a past event Choose relevant material to present a picture of 1 aspect of life in a period of time Look for links & effects in time studied Offer reasonable explanations for some events Place events/people studied on a timeline Relate years to centuries eg 1349 = 14th century _Geography_ Investigate types of settlements in Saxon Britain. _Computing_ Use shift plus numbers to add symbols. Align text.

	Choose relevant material to present a picture of 1 aspect of life in a period of time		*Use wider range of cutting and shaping tools (junior hacksaws, hole puncher, scoring knives, rotary cutter, hand drills), drawing on previous experience to inform choices of equipment*	*Combine collage with different media eg print, paint, pencil*	*Look at album through thumbnails.*	*Create own folder.* *Save document to folder.*
	<u>Computing</u> *Understand why you need permission to use some digital content eg music* *Use key phrases as well as key words on search engines* *Evaluate whether information found in a search engine is true, useful and relevant.* *Insert images and video clips into a presentation.* *Create an individual multi-media presentation.*		*Understand and use electrical systems in their products (series circuits with buzzers, bulbs & motors)* *Select from and use a wide range of materials & components including ingredients according to their functional properties & aesthetic qualities* *Evaluate product & processes against class-generated design criteria* *Consider the views of others to improve their work*			