



Connected Curriculum Overview for 2023-24

Year THREE

	Term One	Term Two	Term Three	Term Four	Term Five	Term Six
Topic	Ages of man – Stone Age & Bronze Age	Ancient Egypt	Water, Water everywhere!	Europe	Life & Times of Ancient Greeks	Legacy of Greeks
Mini projects	Stone Age presentation	Egyptian Gods and mummification	Water Cycle animations Geographical enquiry	France Crepes	Daily life Trojan War	Greek vases
Objectives covered	<p>Computing Create several slides in a group presentation. Change background design on slide to suit purpose. Understand that digital content is owned and you may need to get permission to use some things, eg photostock Use keywords effectively on search engines</p> <p>History Changes in Britain Stone Age → Iron Age -daily life in Stone Age, Bronze Age, Iron Age -farming tools forts Find out about the everyday lives of people in time studied Use a range of sources to find out about a time period Observe smaller details in visual sources & artefacts Select and record information relevant to a question</p>	<p>History Place the time studied on a timeline Sequence several artefacts & events on timeline Use dates (years) and terms relating to period of time (1800s) Ask relevant questions about details in events/peoples lives Use a range of sources to find out about a time period. Compare with life today Identify reasons for & results of people's actions Understand why people may have wanted to do something</p> <p>Art Symbolism in murals eg cave paintings, Egyptian hieroglyphs Design & carve polystyrene tiles Block printing using polystyrene tiles</p>	<p>Geography Follow a route on a map within local area Use scales on maps to calculate straight line distances Use letter/number coordinates to locate features on a map Draw sketch maps of short routes experienced, with features in correct order. Try to make simple scale drawing Know why a key is needed. Create own key. Follow a teacher-led geographical enquiry eg which is the busiest local road? Present simple results Draw simple conclusions Use fieldwork equipment eg trundle wheels, sound level monitors & soil test kits Describe and understand the water cycle</p> <p>Computing Plan, create and record silent animations in groups.</p>	<p>Geography Locate the main countries of Europe inc. Russia. Identify capital cities of Europe. Identify the position of Equator, N. and S. Hemisphere & Tropics of Cancer and Capricorn. Begin to match boundaries (find same boundary of a country on different scale maps) Use 4 compass points to follow & give directions Use range of topic-specific geographical terms related to mountains, volcanoes</p> <p>DT Apply principles of a healthy diet Use range of cooking techniques to prepare savoury dishes – weighing ingredients accurately</p>	<p>History Ancient Greece – life, achievements - architecture -myths - democracy -art Use visual and written sources – diary extracts, posters, cartoons Identify and give reasons for different ways the past is represented Distinguish between different sources - compare different versions of the same story</p> <p>Computing Create a class film, planning and recording the film in turns. Upload the film into editing software eg Windows Movie Maker. Edit film clips with support.</p>	<p>Art Develop coil techniques to create sculptures Combine elements using slips and blending techniques Develop hand modelling techniques, scoring & engraving Create glazes to improve aesthetic appearance of sculpture Experiment with different effects and textures including blocking in colour, washes and bleeds Experiment with different techniques inspired by the study of great artists</p> <p>History Theme beyond 1066: Legacy of Ancient Greeks -arts - literature - democracy</p>

	<p>Ask relevant questions about details in events/people's lives</p> <p><u>Geography</u></p> <p>Understand types of settlements & land use in Early Britain.</p> <p>Understand how economic activity including trade links impacted on physical landscape.</p> <p><u>Art</u></p> <p>Symbolism in murals eg cave paintings</p> <p>Experiment with marks and lines with a wide range of media (charcoal, pencil, ballpoint, pastel, chalk)</p>			<p><u>Computing</u></p> <p>Upload photos with support.</p> <p>Use a printer as an output to print photos for a purpose eg create a display.</p> <p>Use simple graph-making software, eg www.j2e.com to create a simple branching diagram to sort pictures.</p> <p>Type questions.</p> <p>Drag pictures to sort them.</p> <p>Play back the branching diagram</p>		
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