



Connected Curriculum Overview for 2023-2024

YEAR ONE

	Term One	Term Two	Term Three	Term Four	Term Five	Term Six
Topic	Local area	Toys	Transport	Famous People	UK	Animals
Mini projects	Making maps of local area & imagined places	Comparing toys of past to modern toys Making textile toy	Naughty Bus spin off 1 st hot air balloon flight	Making art gallery of famous people with typed gallery label	Learning about one country each week of UK and then comparing to Kenya	Jungle Animals Art-paint diff jungle animals, cut out and collage, using diff papers for grass and trees Animations
Objectives covered	<p>Geography Study human & geographical features of local area Use basic geographical vocab to describe human & physical features; city, town, village, farm, house, shop, beach, forest, mountain Ask geographical questions Use simple observational skills to study the school grounds Draw picture maps of imaginary places and settings from stories. Draw simple maps of local area in straight line eg parade of shops. Use own symbols on imaginary map Use relative distance vocabulary – bigger, smaller Follow directions – up, down, left, right, forwards, backwards Use a simple picture map to locate things around school Recognise that a map is a picture of a place</p> <p>DT Generate and develop ideas through talking and drawing with labels Select from & use a range of simple tools (eg scissors, glues & tapes) to cut, shape, join & finish Select from & use a range of materials & components including</p>	<p>History Use sources to generate questions and engage children in time period studied Sequence 3 or 4 artefacts from distinct periods of time Use basic chronological labels – now & then, present & past Ask questions about a visual source</p> <p>Art Develop skills in cutting and joining fabrics with adhesives</p>	<p>DT Explore existing products through observation and touch Generate and develop ideas through talking and drawing with labels Draw on their own experience to generate ideas Design purposeful & appealing products for themselves based on given design criteria Select from & use a range of simple tools (eg scissors, glues & tapes) to cut, shape, join & finish Select from & use a range of materials & components including materials. Explore and use wheels & axles in their products. Build structures, exploring how they can be made more stable. Evaluate likes and dislikes of finished product</p> <p>Computing Use ipad to take photo of still object. Press record button to take photo. Look at photo afterwards. Record sound using hardware eg easi-speak mic, talking photo albums. Replay sound.</p> <p>History (story of 1st hot air balloon flight)</p>	<p>Art Pop art in literature eg Lichtenstein, Warhol, Ramos Learn about the work of a range of artists, craft makers & designers, describing what they can see. Make simple comparisons between works on the same theme. Experiment with and control marks made with a range of media Draw lines and shapes from observation Identify likes and dislikes in their own work Monoprinting using photocopied image, focusing on line</p> <p>Computing Use keyboard letters, space bar and full stops buttons to type simple sentences onto word processing document.</p> <p>History Sequence events in their lives Use descriptive chronological language – before, after, Use basic chronological labels – now & then, present & past Recognise the difference between the</p>	<p>Geography Name, locate & identify 4 countries & capital cities of UK and surrounding seas Use an infant atlas to locate UK Identify characteristics of 4 countries Begin to make simple comparisons of human & physical features of local area & other contrasting non-European countries Identify seasonal weather patterns in the UK Understand seasonal weather patterns are different around the world and how they can vary from year to year Use basic geographical vocab to describe human & physical features; city, town, village, farm, house, shop, beach, forest, mountain</p> <p>Computing Use simple graph-making software, eg www.j2e.com to create simple pictogram to answer a question. Drag labels. Use + and – buttons to represent number chosen.</p>	<p>Art Use a variety of tools eg different brush sizes and types Name and mix primary colours Create textured paint eg by adding sand Collect, sort & group media in different ways eg colour/texture Arrange & glue materials to backgrounds Identify likes and dislikes in their own work.</p> <p>Computing Animate a single or pair of characters using an app eg Chatterpix or Puppet Pals.</p>

	<p>materials. Build structures, exploring how they can be made more stable. Evaluate likes and dislikes of finished product</p> <p>Art Experiment with & control marks made with range of media (pencils, pens, crayons) Draw lines and shapes from observation.</p> <p>Computing Use ipad to take photo of still object. Press record button to take photo. Look at photo afterwards.</p>		<p>Use stories as principal method of learning about the past Distinguish between fact and fiction Use sources to generate questions and engage children in time period studied Find answers to simple questions about the past using visual sources & recall of stories about the past Know & recount episodes from stories about the past Significant global events: first flight eg aeroplane or hot air balloon, Drake's circumnavigation of world 1577</p>	<p>past and present in own and others' lives</p>		
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